

MEDIA KIT

COLOSSUS

STEPHANIE LAKE COMPANY
STUDIO UNDERGROUND
WED 19 FEB – SUN 23 FEB

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COLOSSUS

Presented in collaboration with WAAPA and STRUT Dance

Fifty dancers flood the stage, filling the theatre with a living, breathing, dizzying mass of pulsating bodies, moving in intricate unison and wild individuality. As complex patterns ripple through the heaving throng, a single movement triggers a chain reaction wheeling the fragile whole from chaos to order.

Riveting and hypnotic, Colossus is a monumental dance work that explores relationships between the individual and the collective, solitary striving and joyous union. The sheer energy of Lake's mass of performers performing as one brings an infectious edge that is bound to leave you changed.

COMPANY CREDITS:

Choreographer Stephanie Lake
Lighting Designer Bosco Shaw
Composition & Sound Designer Robin Fox
Costume Designer Harriet Oxley
Dancers TBC
Rehearsal Assistant TBC
Production Manager TBC
Producer Claire Bradley Duke

This project was originally commissioned by Arts Centre Melbourne and Melbourne Fringe as part of the Take Over Program.

Thank you to WAAPA and STRUT Dance for their support.

STEPHANIE LAKE COMPANY

Stephanie Lake Company is a multi-award-winning Australian dance company that tours the world. Known for a gutsy, poetic choreographic style and striking visual aesthetic, Stephanie Lake Company strives to create performances that are affecting and relevant. Working in collaboration with Australia's leading dancers, designers and composers, the company has been presented in major festivals and venues around Australia and toured internationally to France, Germany, Hong Kong, Denmark, Singapore and the UK. Artistic Director Stephanie Lake has won Helpmann, Green Room and Australian Dance Awards for Choreography and is a Sidney Myer and Australia Council Fellow.

STEPHANIE LAKE | CHOREOGRAPHER

Stephanie Lake is a multi-award-winning Australian choreographer, dancer and director of Stephanie Lake Company. Her major works including *Colossus*, *Replica*, *Pile of Bones*, *Double Blind*, *DUAL*, *A Small Prometheus*, *AORTA* and *Mix Tape* have been presented by Melbourne International Arts Festival, Sydney Festival, Dance Massive, Arts House, Sydney Opera House, Theatre National de Chaillot (Paris), Theater im Pfalzbau (Germany), Dublin Dance Festival, Tramway (Glasgow), M1 Contact Festival (Singapore), Aarhus Festival (Denmark) and Hong Kong Arts Festival among others. In 2013 Lake was appointed inaugural Resident Director of Lucy Guerin Inc, which included working as Guerin's choreographic assistant at Lyon Opera Ballet. She received a prestigious Sydney Myer Creative Fellowship in the same year and the Dame Peggy Van Praagh Choreographic Fellowship in 2012.

Lake has been commissioned by Sydney Dance Company, Chunky Move, Queensland Ballet, Dancenorth, New Zealand Dance Company, Tasdance, Expressions Dance Company, Stompin, Frontier Danceland (Singapore), Sydney Symphony and the Victorian College of the Arts. She collaborates across theatre, film and TV, visual art and music video and has directed several large-scale public works involving over 1000 participants.

Lake sits on the Victorian College of the Arts Advisory Board and is the Patron of Moves Festival, Hobart. Her performance career spans 20 years, touring and dancing extensively with Gideon Obarzanek's Chunky Move and Lucy Guerin Inc as well as with choreographers Antony Hamilton & Byron Perry and Anouk Van Dijk. She was a founding dancer in Phillip Adams' BalletLab.

BOSCO SHAW | LIGHTING

Bosco Shaw works primarily as a Lighting and Set Designer. His interest is in work that involves bodies and movement, how light feeds and influences the performing space and collaborations that propose alternate light sources and means.

He works with Paul Lim and Tom Wright as ADDITIVE, a collaborative lighting design company. Design projects include Antony Hamilton (*Meeting*), Tim Darbyshire (*Stampede the Stampede*), Dance North and Lucy Guerin Inc (*Attractor*), Chunky Move (*It Cannot Be Stopped*), Matthew Sleeth (*A Drone Opera*), Stephanie Lake (*Double Blind*, *Replica*, *Colossus*), Luke George (*Erotic Dance*), Chamber Made Opera (*Permission to Speak*, *Between 8 and 9*), Asia TOPA (*XO State*), Nick Power (*Between Tiny Cities*), Mel Lane (*Nightdance*), Mona Foma (*Faux Mo 2018/2019*), Dark Mofo (*Night Mass 2018*), Alex Harrison/Paea Leach (*The Difficult Comedown*) and Melbourne Zoo (*Neon Playground*).

He has received two Green Room Awards for *Colossus* and *It Cannot Be Stopped*.

ROBIN FOX | SOUND COMPOSITION

Robin Fox is a leading Australian audio-visual artist working across live performance, exhibitions, public art projects and designs for contemporary dance. His laser works, which synchronise sound and visual electricity in hyper-amplified 3D space, have been performed in over 50 cities worldwide. The new manifestation of this work *RGB LASER SHOW* premiered at Mona Foma 2014 (Hobart) and recently featured at Tramway (Glasgow), Vivid Festival (Sydney) and the Barbican (London). His ground-breaking work with Chunky Move Dance Company has contributed to the work *Mortal Engine* receiving a Helpmann Award for Best Visual Production and an honourable mention at the illustrious Prix Ars Electronica 2009. Other works with Chunky Move include Gideon Obarzanek's *Connected*, Antony Hamilton's *Keep Everything* and Stephanie Lake's *Aorta*. His recent sound work *Interior Design: Music for the Bionic Ear* in association with ANAT and the Bionic Ear Institute,

was shortlisted for a Future Everything Award in the UK 2011 and selected by the Paris Rostrum of Composers in 2012.

Fox has collaborated with some of the world's leading improvisers and directors from Anthony Pateras, Jon Rose, Jerome Noetinger, Oren Ambarchi and Lasse Marhaug to Gideon Obarzanek, Antony Hamilton, Lucy Guerin and Stephanie Lake. He has released numerous sound works on labels across Europe, Australia and the US and recently released a limited digital edition of a new AV work *Magnetic Trap* through s[edition] in the UK.

He also holds a PhD in composition from Monash University and an MA in musicology which documents the history of experimental music in Melbourne 1975–79.

HARRIET OXLEY | COSTUME DESIGN

Harriet Oxley is a Melbourne-based theatre designer working mainly with costume design for theatre, opera, dance and circus. She has designed costumes for Chunky Move productions *Assembly* (2011) and *Mix Tape* (2010). Throughout her career, she has designed costumes for award-winning choreographers such as Lucy Guerin, Gideon Obarzanek (Chunky Move and Sydney Dance Company), Stephanie Lake, Michelle Heaven, and Ros Warby. She recently designed *Attractor* for Lucy Guerin Inc. and Dancenorth and *Dark Chorus* for Lucy Guerin Inc.

For Victorian Opera Oxley has designed six productions including the recent co-production with Circus Oz *Laughter and Tears* and won a Green Room Award in 2011 for *The Bear/Angelique*. Oxley has also collaborated with Tamara Saulwick, Dislocate, NICA, VCA's music theatre department, and designed the big-budget musical *Moonshadow*. She is a graduate of VCA theatre design and Fashion at RMIT.

CLAIRE BRADLEY DUKE | PRODUCER

Claire Bradley Duke is a producer and arts manager working successfully in the dance sector over the past ten years. She is currently Executive Producer for Stephanie Lake Company. From 2014 to 2018 she was the Company Manager of contemporary dance company Lucy Guerin Inc. Claire has worked in various roles for companies including; The Australian Ballet, Ausdance Victoria, Kath Papas Productions and The Council for Dance Education and Training (London, UK). She was also Assistant Producer for the National Dance Forum 2013. Claire holds a B.A. Hons International Degree in Fine Art from the University of Leeds, UK with a year of international study at Arizona State University, USA.

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